SRO ESPORTS 2023

CALENDAR | SCHEDULE | FORMAT

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RACING ON ASSETTO CORSA COMPETIZIONE

V 1.0

WHAT'S NEW

This year will be introduced the SRO Esports Sim Pro Series, a new on-site invitational series for top sim driving team that will follow the GTWC EU Endurance Cup rounds.

The Intercontinental GT Challenge Esports powered by Mobileye returns for its second season as the only official Endurance Series for SRO Esports and the Sprint Series will return to being region locked unlike last season.

Drivers and Teams competing in the Pro class will be determined by the Organiser, Pro & Silver Teams will be required to qualify for the Series via qualification. Silver Teams may request promotion to Pro class.

The Sprint races for Europe and Asia be on Wednesdays as they were last season, the Sprint races for America will be on Saturday as they were last season and the IGTCE series will also run on weekends.

Entry fees added for the Sprint Series in America & Asia to increase the Prize Pool. Europe Sprint & IGTCE entry fees will be the same as last year. Bigger focus on cash prizes this season.

New BoP development, Teams to nominate 1 Driver to be a Test Driver, OEM given the possibility to nominate an additional driver but not required. Results & Analysis is shared publicly for all competitors to review changes.

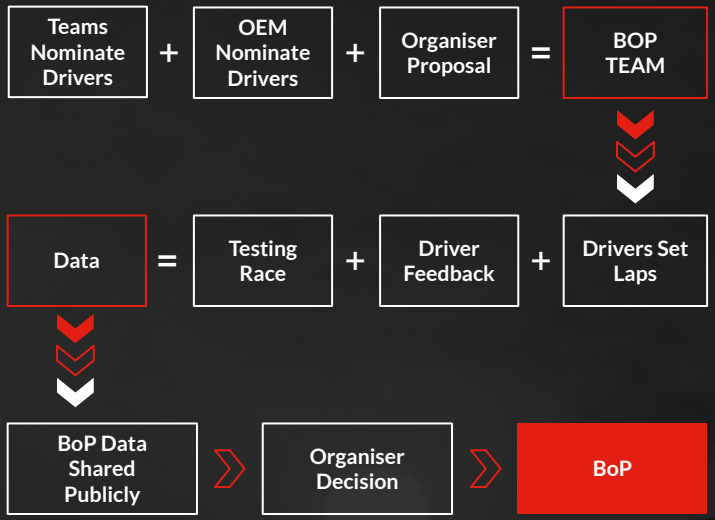
Introduction of a new License Point system to encourage better driving standards and punish those who consistently cause incidents with additional penalties, race suspensions or championship disqualification.

Official regulation and other information will be released on March 1st 2023 at the registration opening

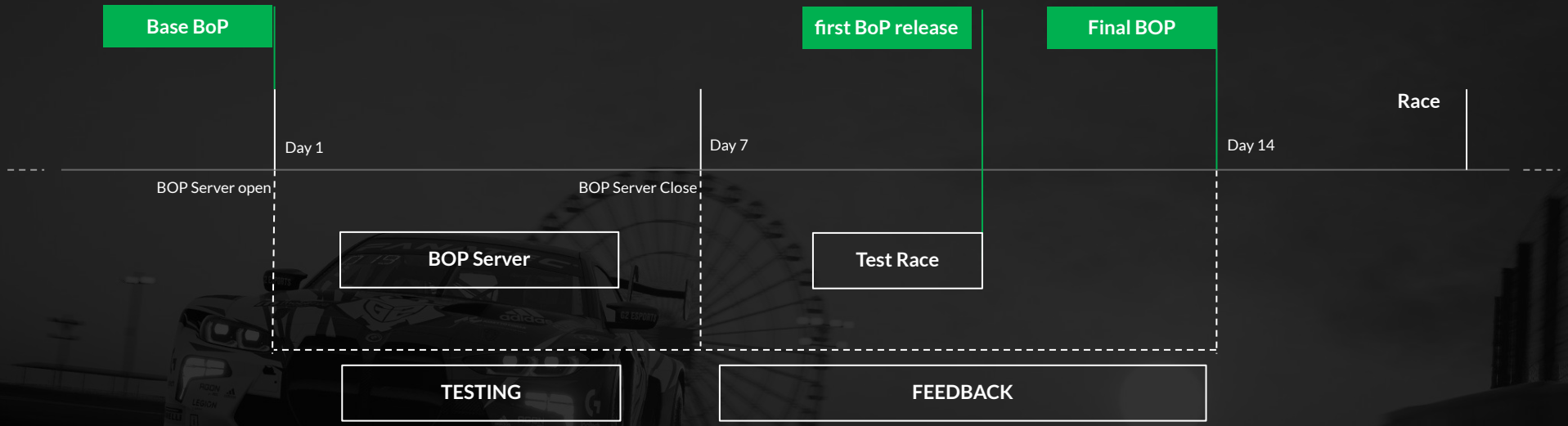
New BoP System Explained

- Teams competing in the championship nominate a Driver to test the BoP, OEM Teams may nominate an additional Driver if they would like to but is not mandatory.
- Test Drivers may drive any car on the BoP Testing Server, the Driver does not need to be competing in the championship to allow for Drivers in the championship to focus on the Series.
- BoP Testing Server opens 3 weeks before the Race and is open for 1 week, afterwards the Drivers will send us feedback on the results and can attend a non-mandatory Test Race if desired.
- Once the data has been collected it will be compared to the original proposal by the Organiser and the BoP will be adjusted based on the results of the Testing Server and Driver's feedback.
- The data collected will be publicly available for Drivers & Teams so that when changes are made to the original proposal they understand why. Once changes are made the BoP is final.

BOP FORMAT



New BoP System Explained



SRO ESPORTS 2023

UNITING THREE CONTINENTS

RACING ON ASSETTO CORSA COMPETIZIONE

ONLINE

SPRINT

ASIA	5 Rounds	24 Pro	24 Silver
AMERICA	5 Rounds	24 Pro	24 Silver
EUROPE	5 Rounds	24 Pro	24 Silver

ENDURANCE

INTERNATIONAL	5 Rounds	24 Pro	24 Silver

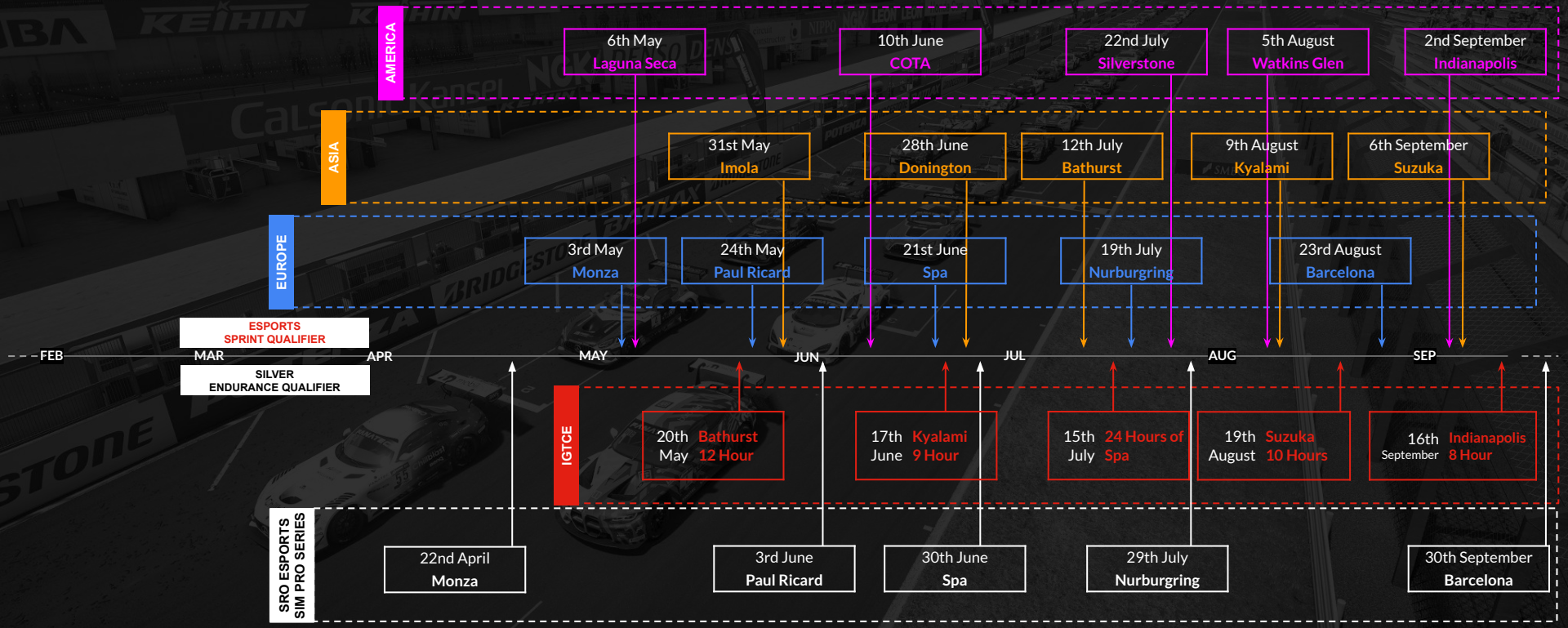
ONSITE

SIM PRO

EUROPE	5 Rounds	24 Pro

SRO ESPORTS 2023

GLOBAL CALENDAR



SRO ESPORTS 2023

UNITING ALL THREE CONTINENTS

EUROPE SPRINT

- MONZA - May 3rd
- PAUL RICARD - May 24th
- SPA - June 21st
- NURBURGRING - July 19th
- BARCELONA - August 23rd

AMERICA SPRINT

- LAGUNA SECA - May 6th
- COTA - June 10th
- SILVERSTONE - July 22nd
- WATKINS GLEN - August 5th
- INDIANAPOLIS - September 2nd

ASIA SPRINT

- IMOLA - May 31st
- DONINGTON PARK - June 28th
- BATHURST - July 12th
- KYALAMI - August 9th
- SUZUKA - September 6th

SIM PRO

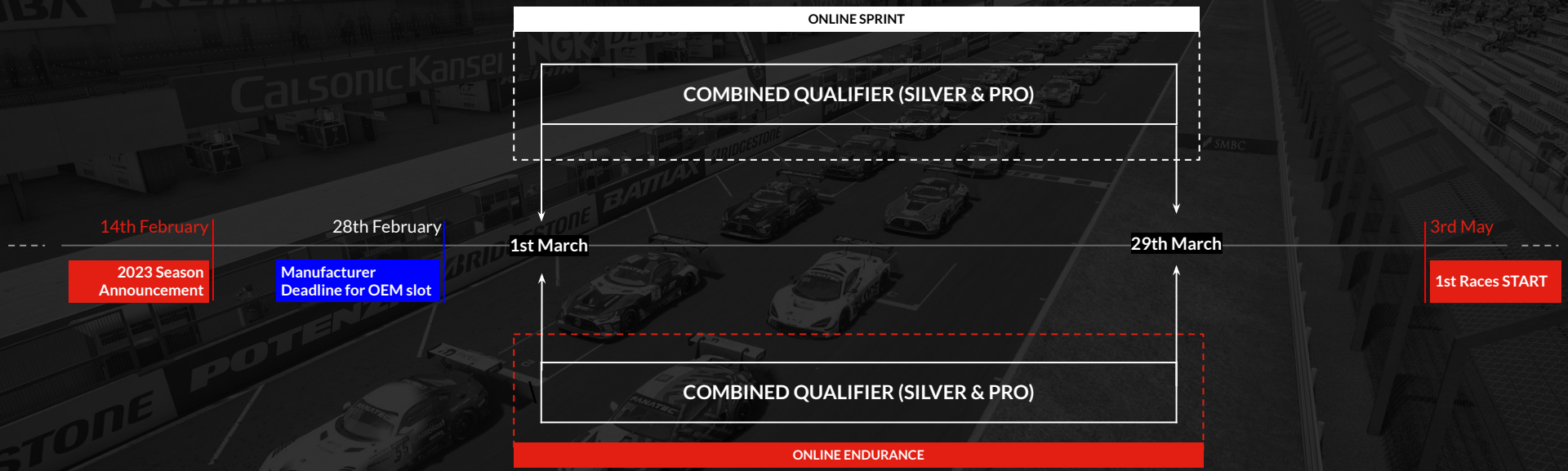
- MONZA - April 22nd
- PAUL RICARD - June 3rd
- SPA - June 30th
- NURBURGRING - July 29th
- BARCELONA - September 30th

mobileye INTERCONTINENTAL GT CHALLENGE ESPORTS 2023

ENDURANCE

- BATHURST 12 HOUR- May 20th
- KYALAMI 9 HOUR- June 17th
- 24 HOURS OF SPA - July 15th
- SUZUKA 10 HOURS- August 19th
- INDIANAPOLI 8 HOUR - September 16th

QUALIFICATION TIMELINE ONLINE ONLY



DRIVERS CLASSES - MANUFACTURES CAR SLOTS

PRO

The Pro class is defined as the top Drivers & Teams within the Esports community & Assetto Corsa Competizione. Often composed of OEM nominated Drivers & Teams these are some of the best the world of sim racing has to offer.

Endurance

- Car line up nominated by the manufacturer
- Teams with Pro class
- Car line up with at least 2 pro driver racing at every round
- OEM Teams do not need to qualify for Sprint or IGTCE

Sprint

- Driver nominated by the manufacturer
- Driver with Pro class

SILVER

The Silver class is defined as some of the top Drivers & Teams that are either yet to break out into Pro talent or are recognised as some of the fastest Drivers & Teams at a community level and aim to compete with the very best in sim racing.

Endurance

- Car line up with at max 1 Pro Driver
- Teams with Silver class
- Teams classified as Silver need to qualify for IGTCE

Sprint

- Driver with Silver class

There will be a minimum requirement of at least 2 cars per manufacturer across the series, this applies to all regional sprints series & the global endurance series.

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SRO ESPORTS SIM PRO SERIES

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SIM PRO SERIES - CALENDAR

ONSITE - FANATEC ARENA

QUALI FORMAT

23 Invitational slots
1 slot open every round through a last chance qualifier on site before the race.

RACE FORMAT

Group 1 Rig Setup	10:00 - 12:00 CET*
Group 1 Practice	12:00 - 14:00 CET*
Group 2 Rig Setup	12:30 - 14:30 CET*
Group 2 Practice	14:30 - 16:30 CET*
Warm-up	19:00 - 19:40 CET*
Qualifying	19:40 - 19:55 CET*
Race	20:00 - 21:00 CET*

*provisional time

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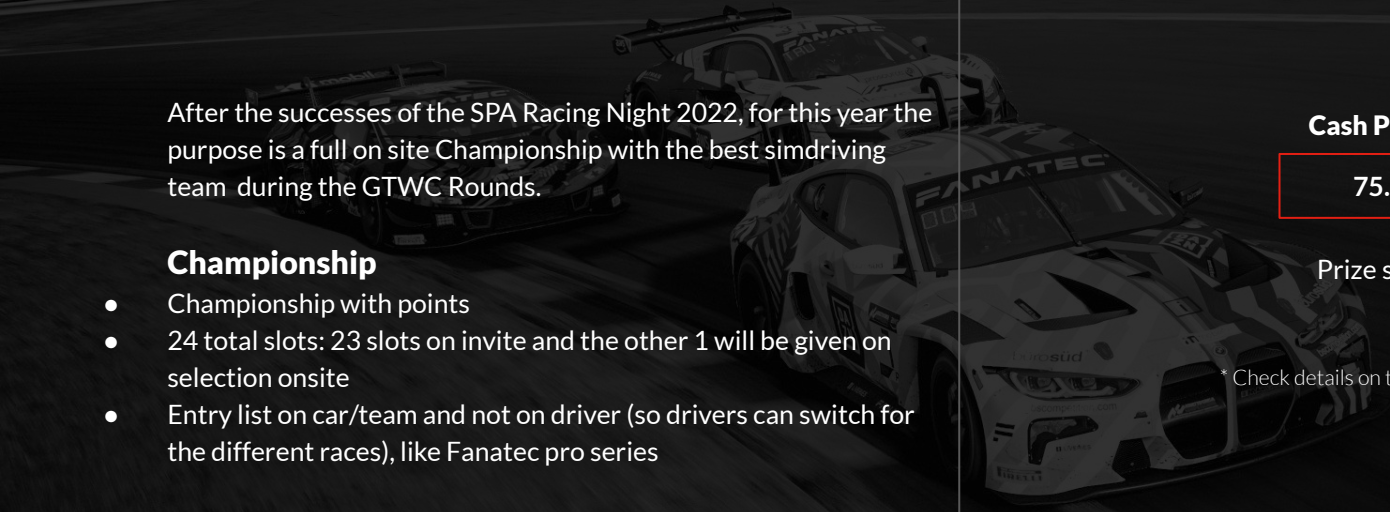
SIM PRO SERIES - CHAMPIONSHIP



After the successes of the SPA Racing Night 2022, for this year the purpose is a full on site Championship with the best simdriving team during the GTWC Rounds.

Championship

- Championship with points
- 24 total slots: 23 slots on invite and the other 1 will be given on selection onsite
- Entry list on car/team and not on driver (so drivers can switch for the different races), like Fanatec pro series

Cash Prize Pool

75.000€

Prize split TBC

* Check details on the official regulations

ENTRY FEE

3.000€

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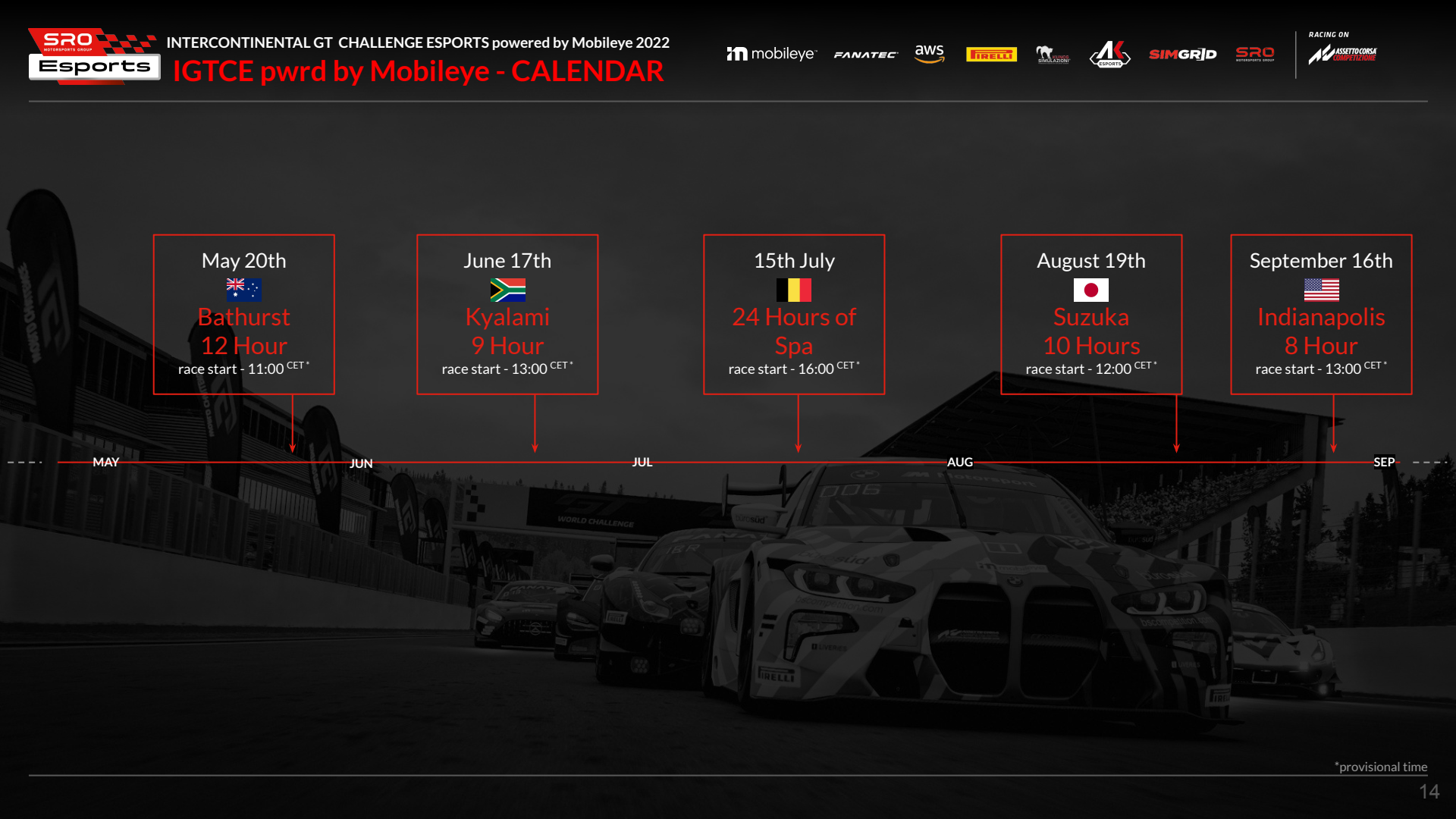
IGTCE pwrd by Mobileye - CALENDAR



May 20th
Bathurst 12 Hour
race start - 11:00 CET*

June 17th
Kyalami 9 Hour
race start - 13:00 CET*

15th July
24 Hours of Spa
race start - 16:00 CET*

August 19th
Suzuka 10 Hours
race start - 12:00 CET*

September 16th
Indianapolis 8 Hour
race start - 13:00 CET*

MAY — JUN — JUL — AUG — SEP

*provisional time

IGTCE pwrd by Mobileye - PRIZES AND FEE

PRO

Cash Prize Pool

40.000€

Prize split TBC

* Check details on the official regulations

ENTRY FEE

1.500€

SILVER

Cash Prize Pool

18.000€

Prize split TBC

* Check details on the official regulations

ENTRY FEE

500€

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MOBILEYE GT WORLD CHALLENGE ESPORTS

EUROPE SPRINT SERIES

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EUROPE SPRINT SERIES - CALENDAR

May 3rd	May 24th	June 21st	July 19th	August 23rd
Monza	Paul Ricard	Spa	Nurburgring	Barcelona

APR — MAY — JUN — JUL — AUG — SEP

RACE FORMAT

Practice	30m @ 19:30 CET*
Driver's Briefing	15m @ 20:00 CET*
Practice 2	20m @ 20:15 CET*
Qualifying	15m @ 20:35 CET*
Grid	10m @ 20:50 CET*
Race	60m @ 21:00 CET*

*provisional time

EUROPE SPRINT SERIES - PRIZES AND FEE

PRO

Cash Prize Pool

12.000€

Prize split TBC

* Check details on the official regulations

ENTRY FEE

250€

SILVER

Cash Prize Pool

6.500€

Prize split TBC

* Check details on the official regulations

ENTRY FEE

100€

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AMERICA SPRINT SERIES - CALENDAR

MAY	JUN	JUL	AUG	SEP
6th May Laguna Seca	10th June COTA	22nd July Silverstone	5th August Watkins Glen	2nd September Indianapolis

RACE FORMAT

Practice	30m @ 13:30 ET / 19:30 CET*
Driver's Briefing	15m @ 14:00 ET / 20:00 CET*
Practice 2	20m @ 14:15 ET / 20:15 CET*
Qualifying	15m @ 14:35 ET / 20:35 CET*
Grid	10m @ 14:50 ET / 20:50 CET*
Race	60m @ 15:00 ET / 21:00 CET*

*provisional time

AMERICA SPRINT SERIES - PRIZES AND FEE

PRO

Cash Prize Pool

4.000€

Prize split TBC

* Check details on the official regulations

ENTRY FEE

100€

SILVER

Cash Prize Pool

2.000€

Prize split TBC

* Check details on the official regulations

ENTRY FEE

50€

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ASIA SPRINT SERIES
MultiBank Group
PIRELLI
mobileye
FANATEC
aws
PIRELLI
KUNOS SIMULAZIONI
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ASIA SPRINT SERIES - CALENDAR

May 31st	June 28th	July 12th	August 9th	September 6th
Imola	Donington Park	Bathurst	Kyalami	Suzuka

MAY — JUN — JUL — AUG — SEP

RACE FORMAT

Practice	30m @ 16:30 HKT / 09:30 CET*
Driver's Briefing	15m @ 17:00 HKT / 10:00 CET*
Practice 2	20m @ 17:15 HKT / 10:15 CET*
Qualifying	15m @ 17:35 HKT / 10:35 CET*
Grid	10m @ 17:50 HKT / 10:50 CET*
Race	60m @ 18:00 HKT / 11:00 CET*

*provisional time

ASIA SPRINT SERIES - PRIZES AND FEE

PRO

Cash Prize Pool

4.000€

Prize split TBC

* Check details on the official regulations

ENTRY FEE

100€

SILVER

Cash Prize Pool

2.000€

Prize split TBC

* Check details on the official regulations

ENTRY FEE

50€

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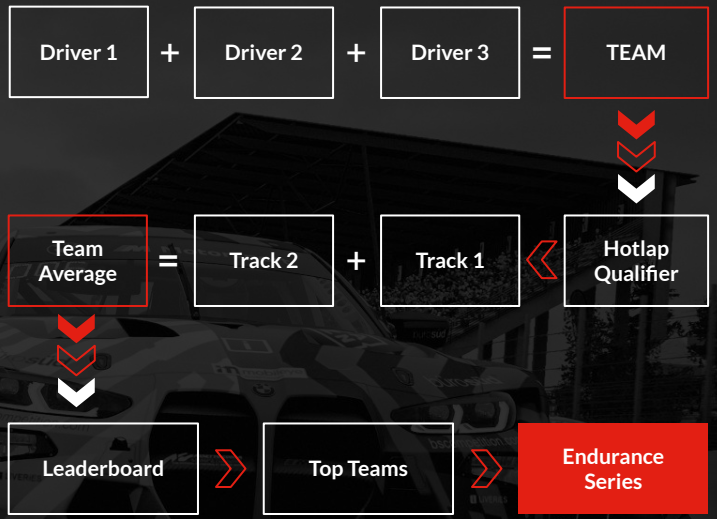
ENDURANCE QUALIFYING - PRO

- Qualifying for the Pro class of the IGTCE Series will be held as a hotlap qualifying.
- There is a minimum requirement for at least 1 car from each manufacturer to be represented within the series.
- Each Team will require 3 Drivers to set hotlap on a qualifying server at 2 different circuits, both of which are circuits on the calendar for the season.
- At each track, the average lap time from all 3 Drivers is combined to create a Team average lap time, the Team average lap time from each track will then be added together to create a total lap time, this time will be added to the leaderboard.
- The top Teams will be eligible to compete in the PRO class of the IGTCE Series depending on the remaining slots after manufacturers nomination.
- Teams in the Silver class may request promotion to Pro however they must first complete qualifying in the Silver class to guarantee themselves a position in the IGTCE Series.

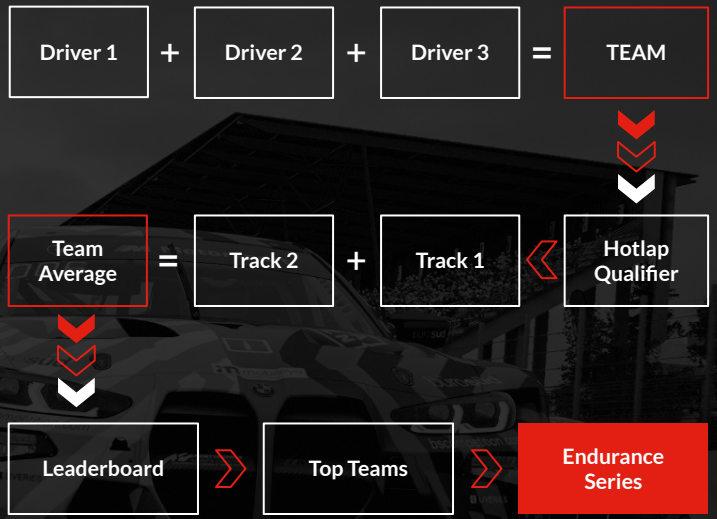
PRO TEAM QUALIFICATION FORMAT



ENDURANCE QUALIFYING - SILVER

- Qualifying for the Silver class of the IGTCE Endurance Series will be held as a hotlap qualifying.
- There is a minimum requirement for at least 1 car from each manufacturer to be represented within the series.
- Each Team will require 3 Drivers to set hotlap on a qualifying server at 2 different circuits, both of which are circuits on the calendar for the season.
- At each track, the average lap time from all 3 Drivers is combined to create a Team average lap time, the Team average lap time from each track will then be added together to create a total lap time, this time will be added to the leaderboard.
- The top 24 Teams will be eligible to compete in the Silver class of the IGTCE Endurance Series.

SILVER TEAM QUALIFICATION FORMAT



SRO Motorsports Group Esports

mobileye GT World Challenge Asia Esports Championship Fanatec

mobileye GT World Challenge America Esports Championship Fanatec

mobileye GT World Challenge Europe Esports Championship Fanatec

MOBILEYE GT WORLD CHALLENGE ESPORTS

ESPORTS SPRINT QUALIFYING

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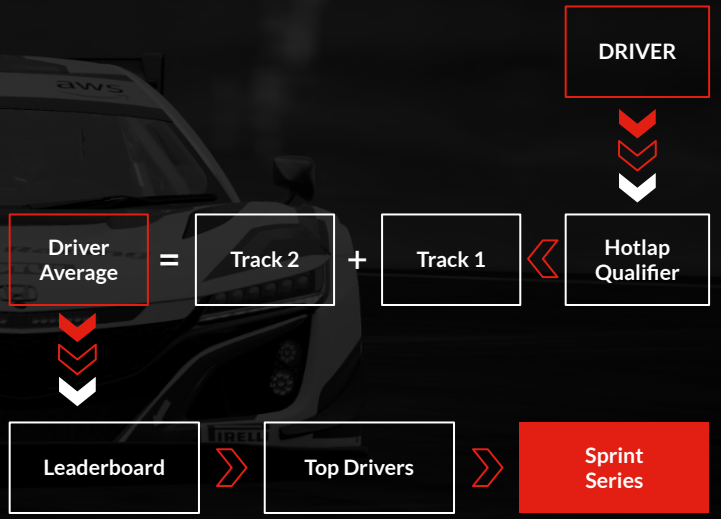
ESPORTS SPRINT QUALIFYING - PRO

- Qualifying for the Pro class of the Esports Sprint Series will be held as a hotlap qualifying.
- There is a minimum requirement for at least 1 car from each manufacturer to be represented within the series.
- Each Driver will be required to set hotlap on a qualifying server at 2 different circuits, both of which are circuits on the calendar for the season.
- At each track, the stint with the fastest lap times are used to create an average lap time, the average lap time from each track will then be added together to create a total lap time, this time will be added to a leaderboard.
- The top Drivers for each region will be eligible to compete in the PRO class of the Esports Sprint Series depending on the remaining slots after manufacturers nomination.

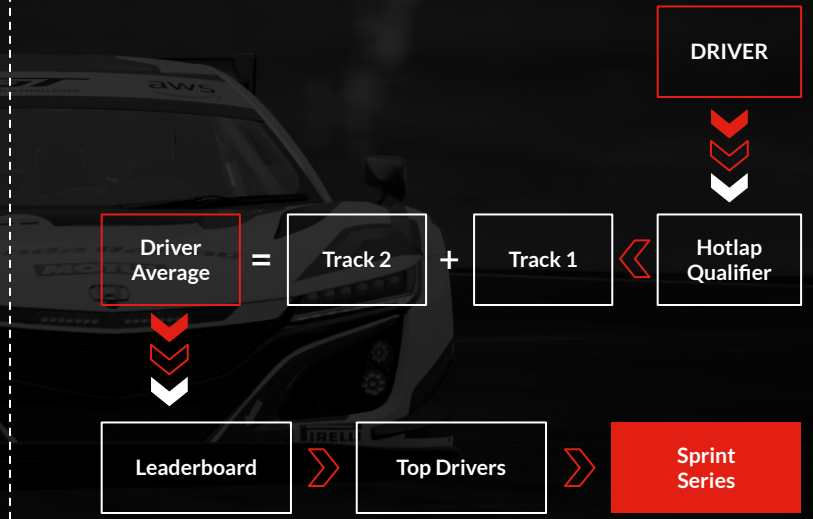
PRO DRIVER QUALIFICATION FORMAT



ESPORTS SPRINT QUALIFYING - SILVER

- Qualifying for the Silver class of the Esports Sprint Series will be held as a hotlap qualifying.
- There is a minimum requirement for at least 1 car from each manufacturer to be represented within the series.
- Each Driver will be required to set hotlap on a qualifying server at 2 different circuits, both of which are circuits on the calendar for the season.
- At each track, the stint with the fastest lap times are used to create an average lap time, the average lap time from each track will then be added together to create a total lap time, this time will be added to a leaderboard.
- The top 24 Drivers for each region will be eligible to compete in the Silver class of the Esports Sprint Series.

SILVER DRIVER QUALIFICATION FORMAT



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